

# Workshop WPS



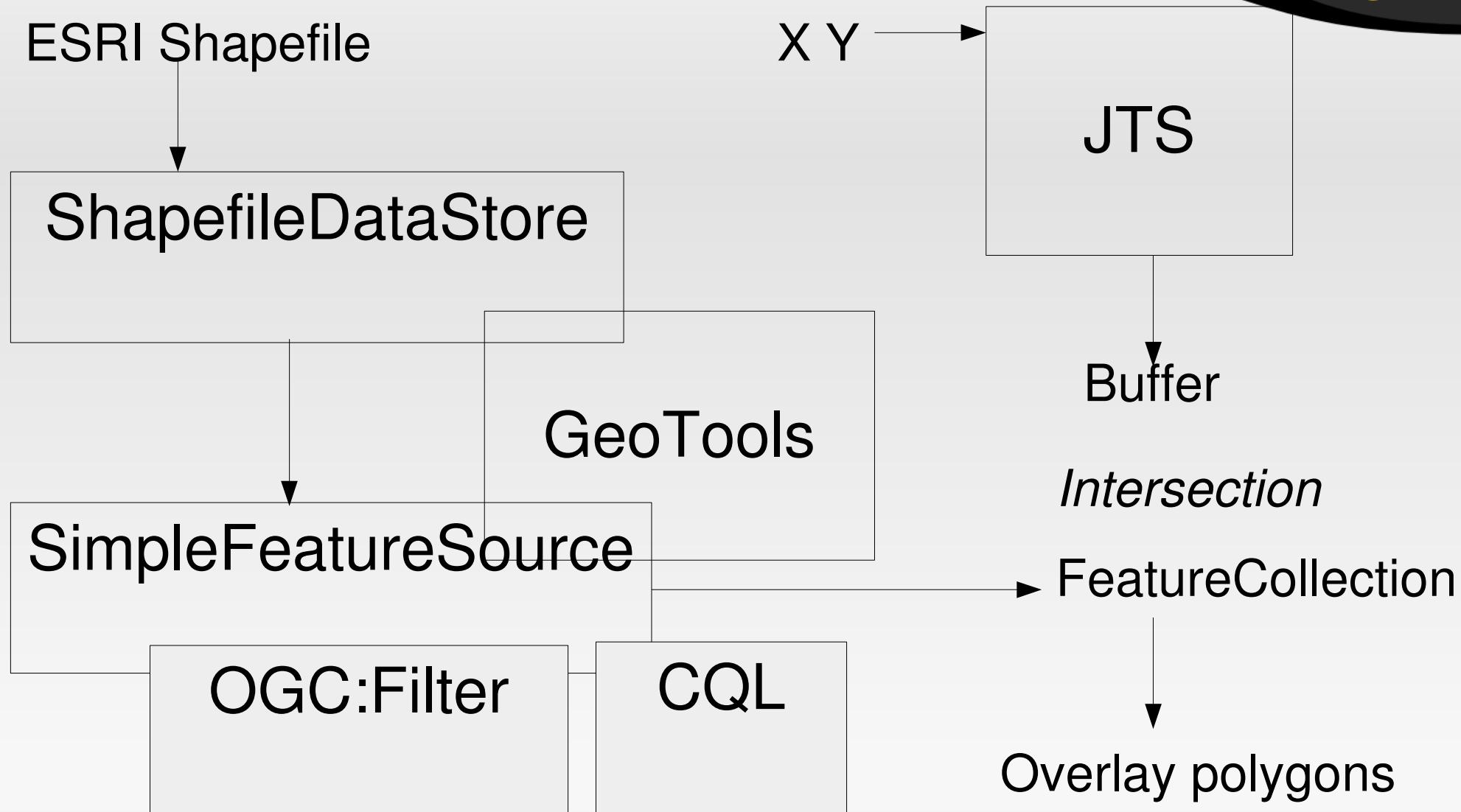
## Spatial operations

# Introduction



- Find overlay of buffer around defined point
- Create buffer around defined point
- Calculate overlay between buffer polygon and polygons in layer
- Count area of overlay

# Principle



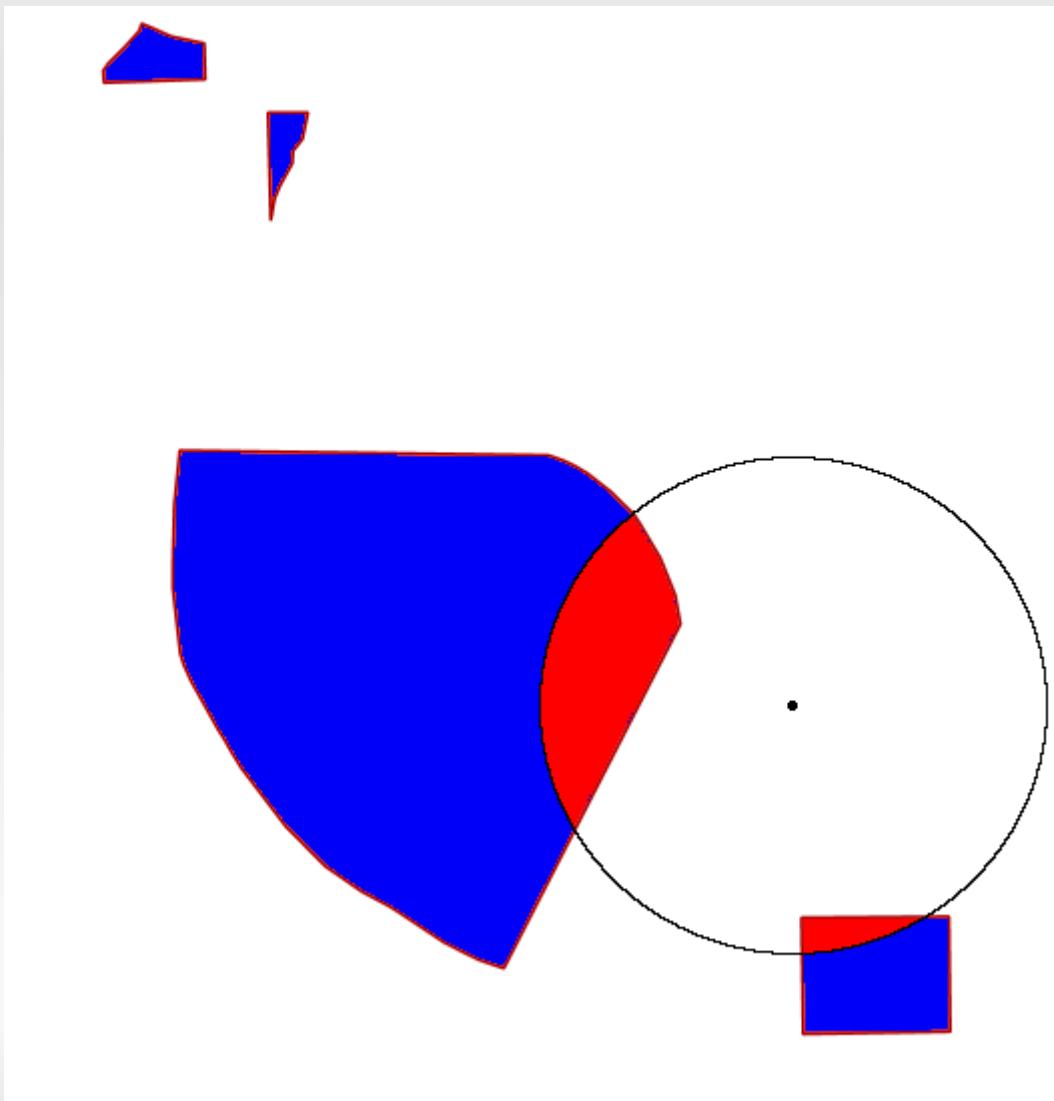
ubuntu

# Steps



- Connect to polygons layer
- Read coordinates and distance from input
- Create buffer around point
- Overlay buffer with features in layer
- For each overlay calculate area

# Sample



ubuntu

# Sample output



Finded objects: Object: Area

1: 0.0

2: 0.0

4: 1550081.2884726578

3: 5678137.145570624

# Read Shapefile



```
ShapefileDataStore sfds = new  
    ShapefileDataStore(new  
        URL("file:///data/install/geoserver/geoserv  
er-2.8.2/data_dir/data/sf/restricted.shp"));  
  
SimpleFeatureSource fs =  
    sfds.getFeatureSource("restricted");
```

# Create point



```
GeometryFactory gf = new  
    GeometryFactory();  
  
String xy[] = pointString.split(" ");  
  
Point point = gf.createPoint(new  
    Coordinate(Double.parseDouble(xy[0]),  
    Double.parseDouble(xy[1])));
```

# Buffer



```
Polygon p1 = (Polygon)  
point.buffer(distance);
```

# Overlay



```
SimpleFeatureIterator sfi =
    fs.getFeatures().features();

while (sfi.hasNext()) {
    SimpleFeature sf = sfi.next();

    MultiPolygon mp2 = (MultiPolygon)
        sf.getDefaultGeometry();

    Polygon p2 = (Polygon) mp2.getGeometryN(0);

    Polygon p3 = (Polygon) p2.intersection(p1);

    names = names + "\n" + sf.getAttribute("cat") +
        ": " + p3.getArea();

}
```

# Add to service



```
@DescribeProcess(title="overlayWPS",
    description="Creates buffer around point and overlays
    it with polygon layer. Returns areas of overlay.")

public class OverlayWPS implements GeoServerProcess {

    ...

}
```

# Add to service / 2



```
@DescribeResult(name="result",
description="output result")

public String
execute(@DescribeParameter(name="point",
description="point") String point,
@DescribeParameter(name="distance",
description="distance to search") double
distance) {

    Examples e = new Examples();
    return e.overlay(point, distance);
}
```

# Testing WPS



## Constructeur de requête WPS

Constructeur pas à pas de requête WPS.

### Choisir process

gs:OverlayWPS



Creates buffer around point and overlays it with polygon layer. Returns areas of overlay. ([WPS DescribeProcess](#))

### Entrées du process

**point\*** - String

point

600000 4920000

**distance\*** - Double

distance to search

5000

### Sorties du process

**result\*** - String

output result

Generate

ubuntu

# Input for WPS



```
<?xml version="1.0" encoding="UTF-8"?><wps:Execute version="1.0.0" service="WPS" xmlns:xsi=
<ows:Identifier>gs:OverlayWPS</ows:Identifier>
<wps:DataInputs>
  <wps:Input>
    <ows:Identifier>point</ows:Identifier>
    <wps:Data>
      <wps:LiteralData>600000 4920000</wps:LiteralData>
    </wps:Data>
  </wps:Input>
  <wps:Input>
    <ows:Identifier>distance</ows:Identifier>
    <wps:Data>
      <wps:LiteralData>5000</wps:LiteralData>
    </wps:Data>
  </wps:Input>
</wps:DataInputs>
<wps:ResponseForm>
  <wps:RawDataOutput>
    <ows:Identifier>result</ows:Identifier>
  </wps:RawDataOutput>
</wps:ResponseForm>
</wps:Execute>
```

# Output WPS



Nalezené objekty: Objekt:Plocha překryvu

1: 0.0

2: 0.0

4: 1550081.2884726578

3: 5678137.145570624